

Goat, Wolf and Cabbage

Grades 3-4

Summary

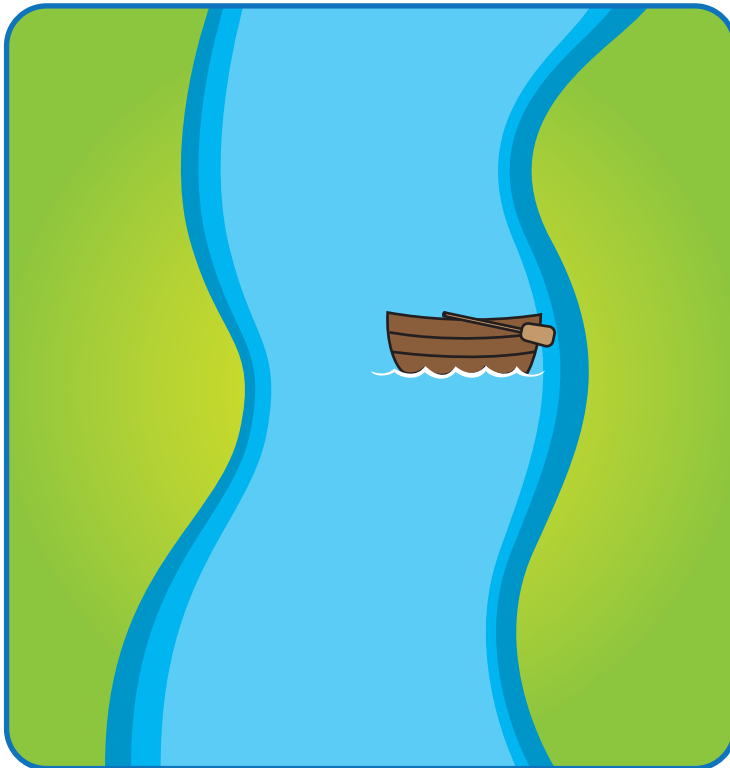
This is a classic logic puzzle problem. You will need disciplined and orderly thinking to work your way to the solution. This is a great one to talk about as a family once everyone has solved it. Lots of room for creative expression in design!

Equipment Needed

- Puzzle Play Mat
- Tokens to represent the: • Farmer • Boat • Goat • Wolf • Cabbage
- A sign that explains how to play and how to set up the challenge
- Add your own artwork and story to make the puzzle your own



HOW TO PLAY



Puzzle Set Up

Set down the Puzzle Play Mat and put all the traveler tokens on the river bank waiting to cross the river

Your Objective

A farmer wants to get his goat, wolf and cabbage to the other side of the river. His boat is only big enough to carry him and either his goat, his wolf or his cabbage. If he leaves the goat alone with the cabbage, the goat will eat the cabbage. If he leaves the wolf with the goat, the wolf will eat the goat. Only when the farmer is present are the goat and cabbage safe from predators.

Can you help the farmer? Show how to get the farmer, wolf, goat and cabbage safely across the river.

Solution

If you need the solution – and we recommend you work really hard to figure this out yourself! – please have your team captain visit our website at www.ThinkFun.com/FamilyPlayPrograms/Brainsteasers

© ThinkFun Inc. 1321 Cameron St. Alexandria, VA 22314 USA. All Rights Reserved.

Cut and color these objects to form your puzzle, or find your own objects to use and create your own story and artwork.

