

The Jumping Beans

Grades 3-4

Summary

This is a classic sequential movement puzzle, very cleverly designed. The solution involves an orderly weaving pattern, you must study carefully and move very deliberately all the way through the puzzle.

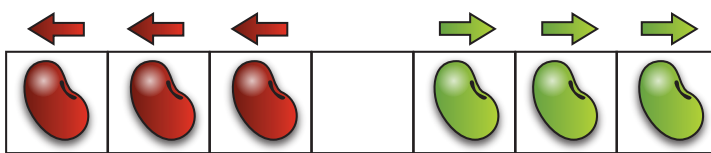
Equipment Needed

- Puzzle Play Mat
- Three coins or game tokens for one side of the board
- Three coins or game tokens (different) for the other side of the board
- A sign that explains how to play and that shows start and finish positions.
Take care to show, with drawings and explanations, what moves are legal and what moves are not legal... this is very important.
- Add your own artwork and story to make the puzzle your own
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HOW TO PLAY



Start Position



Finish Position

Puzzle Set Up

Set down the Puzzle Play Mat and place the puzzle tokens into Start Position as shown in the illustration

Your Objective

Switch the positions of the tokens on the playing board, moving the left side tokens to the right and right side tokens to the left.

Tokens may only move forward. Tokens may move forward to a free space in front of them, they also may jump over one other token if they can land on a free space behind the jumped token. No other move is legal. If you get stuck before the finish so that no piece can move, start over.

Solution

If you need the solution – and we recommend you work really hard to figure this out yourself! – please have your team captain visit our website at

www.ThinkFun.com/FamilyPlayPrograms/Brainsteasers

Cut and color these objects to form your puzzle, or find your own objects to use and create your own story and artwork.

