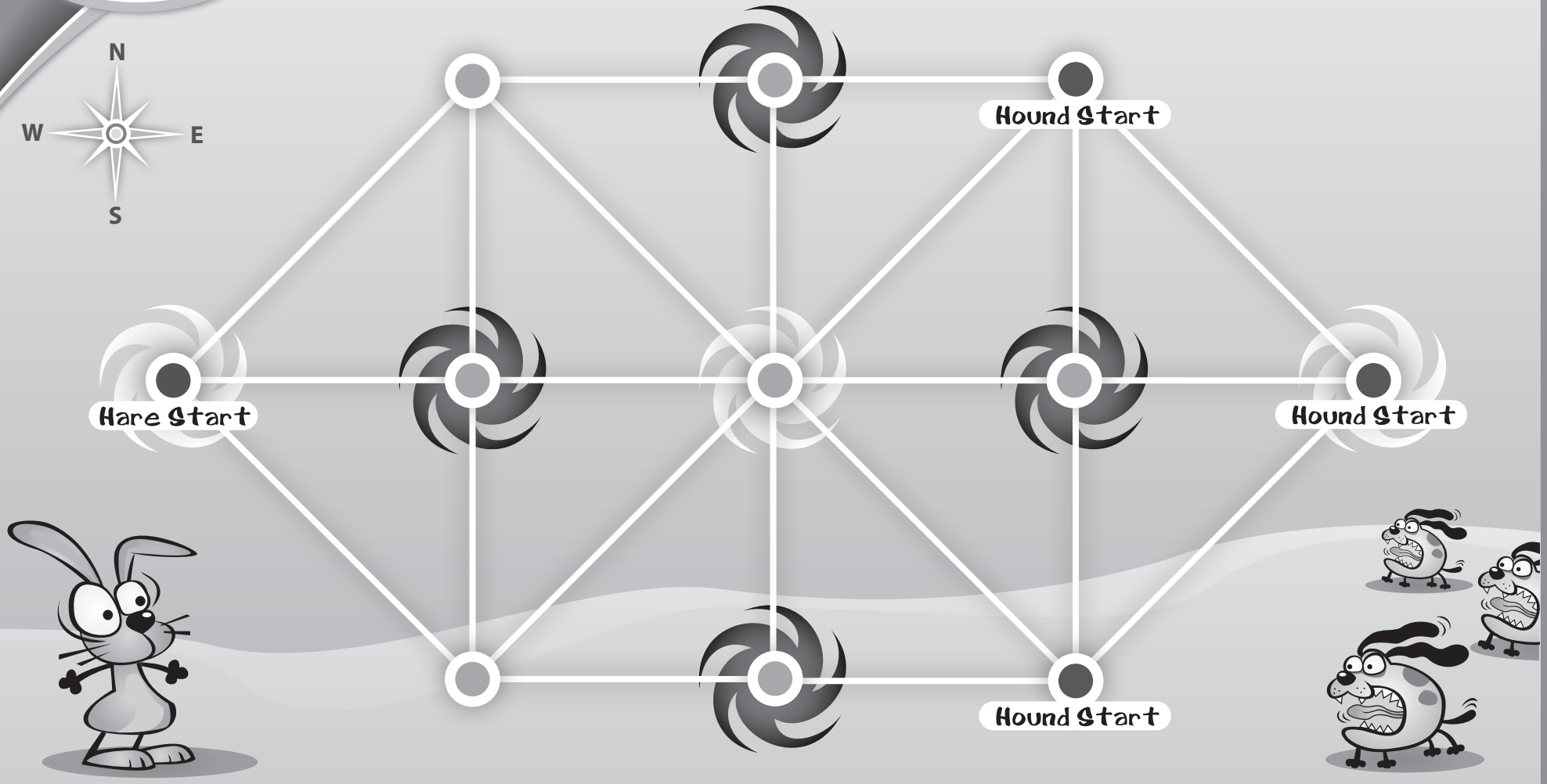




Hare & Hounds

Two Player Strategy Game



Your Goal: The Hare's goal is to get past the Hounds. The Hounds' goal is to trap the Hare!

- To Play:**
1. Decide which player will play the Hare and which player will play the 3 Hounds. Decide who moves first.
 2. Place tokens (3 Hounds, 1 Hare) on the Start positions. You will need to supply your own tokens.
 3. Players take turns, each time moving one token one space. Hounds may move in any direction except backward (\rightarrow) or diagonally backward (\nearrow or \searrow), while the Hare may move in any direction.
 4. Hounds may not "stall" (move north \uparrow /south \downarrow) for more than 6 moves. After 6 stalling moves, the Hare wins.